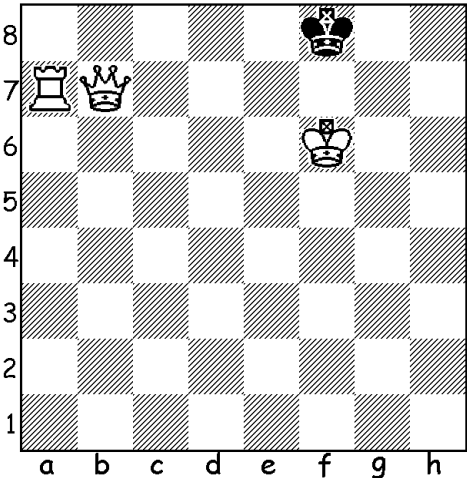


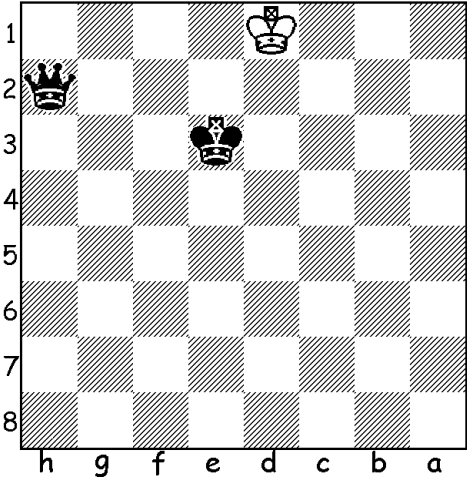
Excerpts From Beginner Puzzles



Puzzle #5

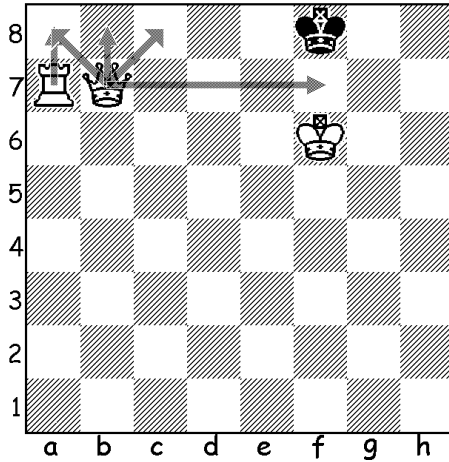
White to play

(There are five correct answers)



Puzzle #6

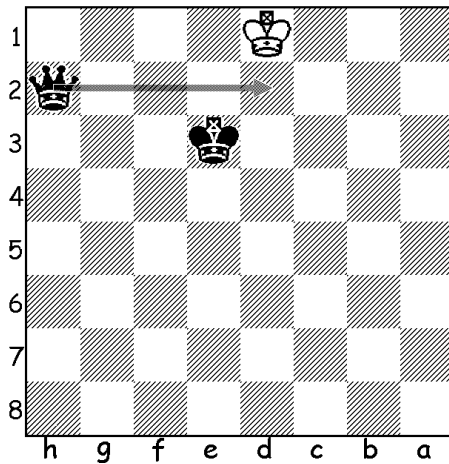
Black to play



Answers to Puzzle #5

The correct answers are Ra8, Qa8, Qb8, Qc8 or Qf7.

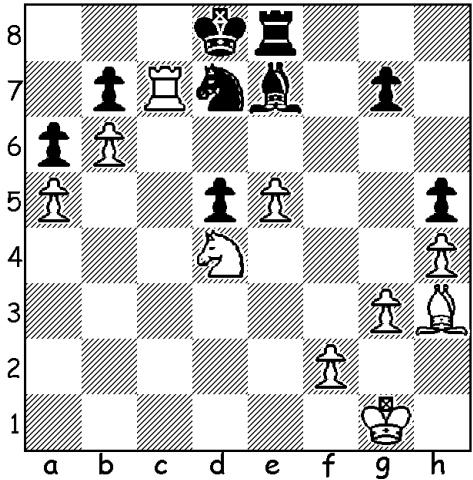
___ Correct 2 points ___ Incorrect 0 points



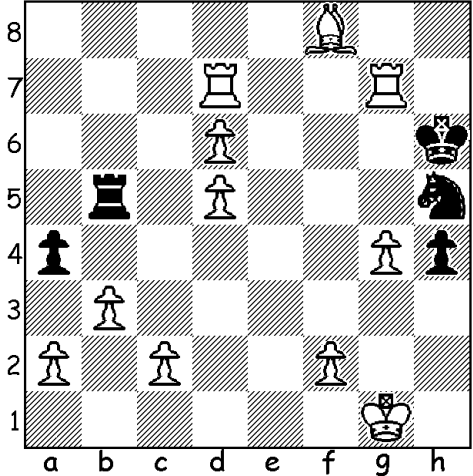
Answer to Puzzle #6

The only correct answer is Qd2. A move like Qh1 or Qg1 allows the white king to escape to c2 and therefore would not be a checkmate. The same would be true for a move like Qe2 which would allow the white king to temporarily escape to c1.

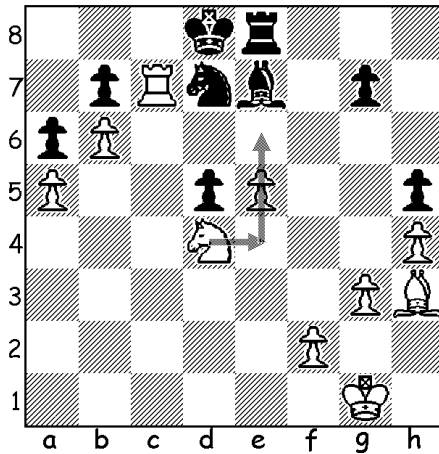
___ Correct 2 points ___ Incorrect 0 points



Puzzle #23
White to play



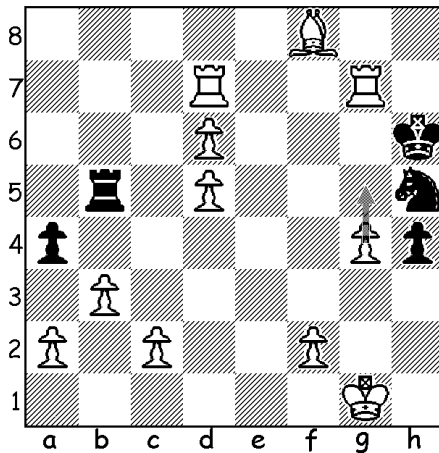
Puzzle #24
White to play



Answer to Puzzle #23

The correct answer is for white to play N-e6. A move such as Rxd7 is only a check as the black king can escape to c8.

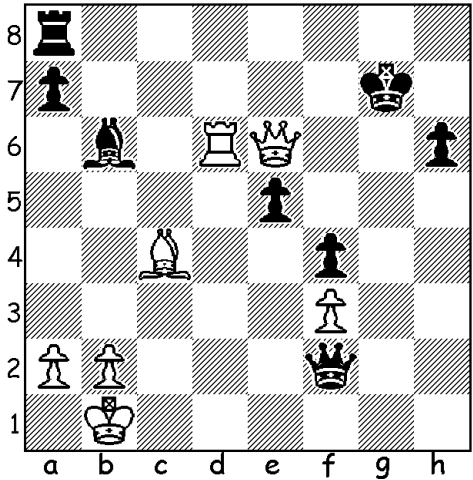
___ Correct 2 points ___ Incorrect 0 points



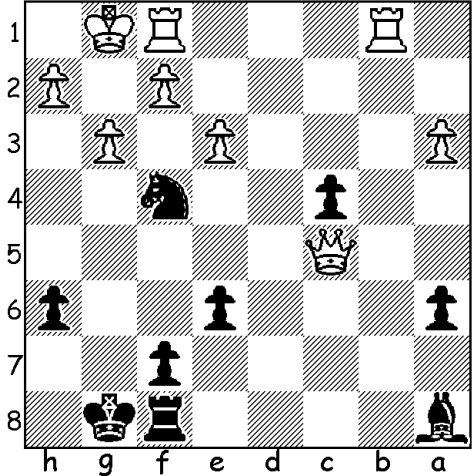
Answer to Puzzle #24

White simply plays g5. The black king can't capture the pawn as it's protected by the white rook on g7. Moving the white rook to h7 is only a check as the black king can escape and moving the rook to g8 is not a mate because black can interpose the knight on g7.

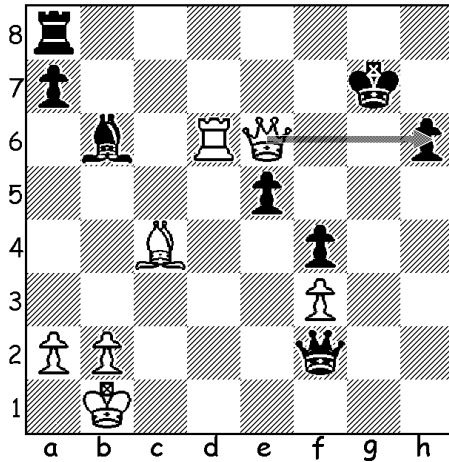
___ Correct 2 points ___ Incorrect 0 points



Puzzle #45
White to play



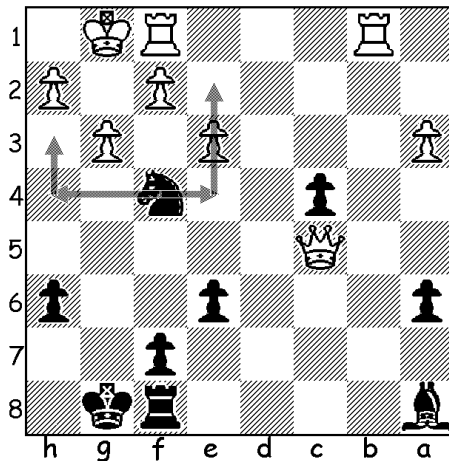
Puzzle #46
Black to play
(There are two correct answers)



Answer to Puzzle #45

The correct answer is for white to play Qxh6. The white bishop on c4 keeps black's king from escaping to f7 or g8. All other checks involving the queen or rook allow at least one escape square for black.

___ Correct 2 points ___ Incorrect 0 points



Answers to Puzzle #46

The correct answer is for black to play either Nh3 or Ne2. The black bishop on a8 doesn't allow white's king to escape to h1 or g2.

___ Correct 2 points ___ Incorrect 0 points